

MEDIATOR

Long ago, aeons past, a doomsday machine was placed in high orbit above the satellites XYLOS and PHOLOS: its role, to deter further acts of nuclear war between the empires of the galaxy. Should critical levels of nuclear activity be detected emanating from the surface of the satellites, the machine will activate and destroy both civilisations.

Marauding invaders, from the ZAGOS GALAXY, unaware of the danger from the doomsday machine, launch a nuclear attack against PHOLOS. XYLOS launches a counter-offensive with hypnobeams against the ZAGS, slowing down the critical build-up of nuclear radiation.

Your Mission

As the saviour of the galaxy, you must locate the legendary GOOD MEDIATOR to acquire the 'mythical' TIME CRYSTAL, which endows the possessor with the power to psychokinetically despatch any destructive elements to another time zone. Leave XYLOS, and seek out the planet far, far below... but be prepared at any time to be recalled to XYLOS and PHOLOS to combat the ZAGS using your joystick controlled missiles...

Them Bones, Them Bones, Them Dry Bones...

Lethal trees... skeletal remains... building a horse, is your only recourse! Bones and brown soil go very well together!

Turning Turtle is the Only Way to Travel...

An apple a day brings your horse into play!

The Hills are Alive...

Ding Dong: if I had a hammer, I'd compose a mortal melody.

A Steamy Situation for Hotfooted Hero...

A fate worse than death? False mediators abound, but a safe exit must be found.

Those Nasty Spiders and Snakes...

Strike the right lights to trigger your safe exit...

A Time to Reflect... A Time to Die?

Terrible cerebrals – out of their minds, Shed some torchlight on the problem: false mediators hate the sight of their own faces.

A trip through an open door will create an unexpectedly sympathetic response...
A hotshot or two will crystallise the situation!

Face to Face

Match the faces to discover the correct exit point: but who do you really believe!!??

Controls

MEDIATOR uses joystick ports 1 and 2. On the COMMODORE 64/128 version, press the [F7] key to select one or two player mode, then press the joystick button to commence play.

Status Indicators

The display panel indicates the number of lives left for each player, on the left-hand side, and the level of remaining energy, on the right-hand-side.

Loading Instructions

Connect cassette player as per user manual and rewind cassette on label side. Turn on the computer and press **SHIFT** and **RUN/STOP** keys together. Press **PLAY** on the cassette player and the program will load and run automatically.